



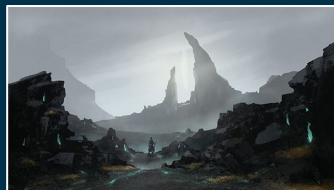
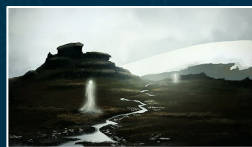
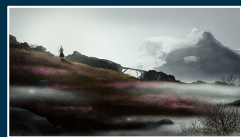
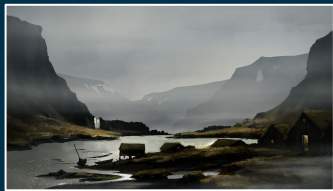
PARITY®

Presentation
María Guðmundsdóttir



ISLAND OF WINDS

- Island of Winds is a story-driven adventure game inspired by Icelandic beautiful nature, rich history, fantastic tales and folklore.
- Starting as single player game that in subsequent releases evolves into an online multiplayer world, Island of Winds will be a strong IP.
- The game will published on Windows PC in 2023 and on Playstation 5 and Xbox few months later.



IoW Landscape

Journey through the Island of Winds is split into 9 areas.

Each area is iconic and inspired by known areas in Iceland along with the island hars weather conditions, players will literally be blown away.

The game is only decorated with Icelandic flora and fauna.

IoW Principals

Easy access

Making sure the game is accessible to non gamers and busy people with few hours to spare that seek content with more depth than casual games.

Beauty

Look and feel of the whole world is consistent and with a strict colour palette to get the feel of Iceland.

Emotion

Players can take empathetic decisions in the game without having them direct you on a black or white path. Environment, movements, interactions and story are designed to company that.





How to bring Icelandic history
and heritage to a new media.



ISLAND OF WINDS



BRYNHILD ACCESSORIES AND UPGRADE IDEAS



NECK
Decorative collar and neck cloth

JACKET
Broader lining in front

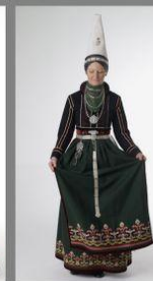
Extra embroidery

Extra linings

Upturned "fancy sleeves"

Belt accessories

Longer apron



References in the traditional "faldbúningur"



Shawls or neck cloths



Jewelry



Alternative headgear



ISLAND OF WINDS

CHARACTERS

MARGRÉT THE GHOST







ISLAND OF WINDS

MYTHICAL CREATURES

SKOFFÍN



LIGHTING NEEDS TO BE REBUILT (2 unbuilt objects)

Dordgug DisableAllScreenMessages To suppress

Run down for aint 456



! [Head home to the village of
Dreitill]!





ISLAND OF WINDS

MYTHICAL CREATURES

BJARNDÝRAKÓNGUR









ISLAND OF WINDS

MYTHICAL CREATURES

NYKUR







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MYTHICAL CREATURES
SKUGGABALDUR







ISLAND OF WINDS

MYTHICAL CREATURES HAFGUFA





ISLAND OF WINDS

CHARACTERS

DAYLIGHT TROLLS – MALE





Mood video:

<https://youtu.be/7dqGZUw70Bo>

Screenshot





ISLAND OF WINDS



ISLAND OF WINDS

ARCHITECTURE
ESTATES





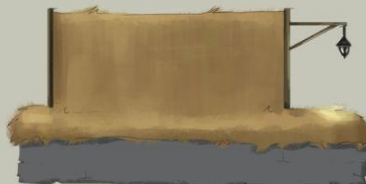






ISLAND OF WINDS

ARCHITECTURE
ESTATES





ISLAND OF WINDS

ARCHITECTURE SHEDS – HOUSES OF THE POOR







EXTERIOR

Turf house ruin, close to the cave. Placing it under a cliff would give great mood (see lower ref.image).
Woodwork worn and broken and rock/turf fences overgrown and/ or broken.
Yellow grass in patchy areas and bare dirt-earth exposed in between.
Area overrun by spider webs as spiders have taken up residence in the area.

INTERIOR

Primitive turf house interior, mud floors and turf walls and wood pillars for roof support (see references).
“Hlóðir” with a pot for brewing and shelves .
Potion bottles and ingredients on shelves, tables and floors and hanging from ceiling.
Covered with spiderwebs.

HUMABRYDJA’S HOUSE

MOOD ART AND REFERENCE



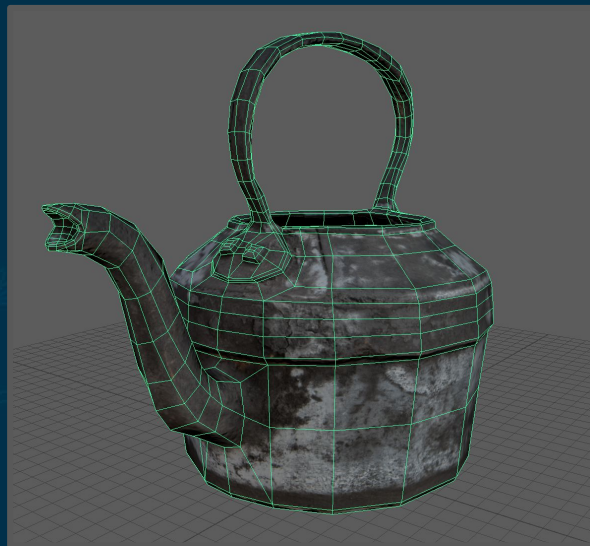
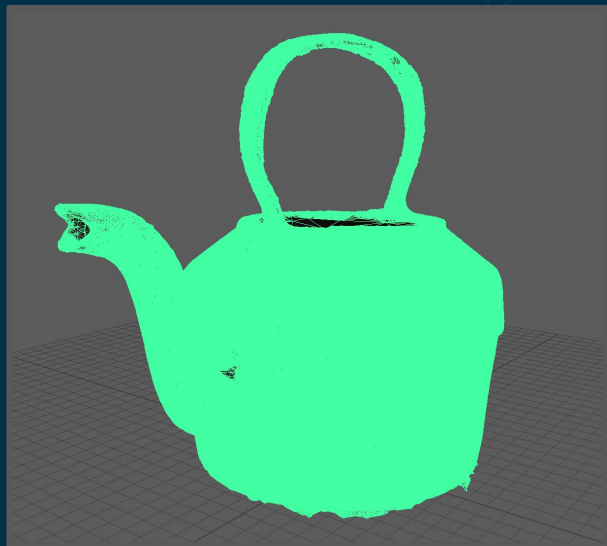
Our Heritage

With Island of Winds we want to represent our culture and history.

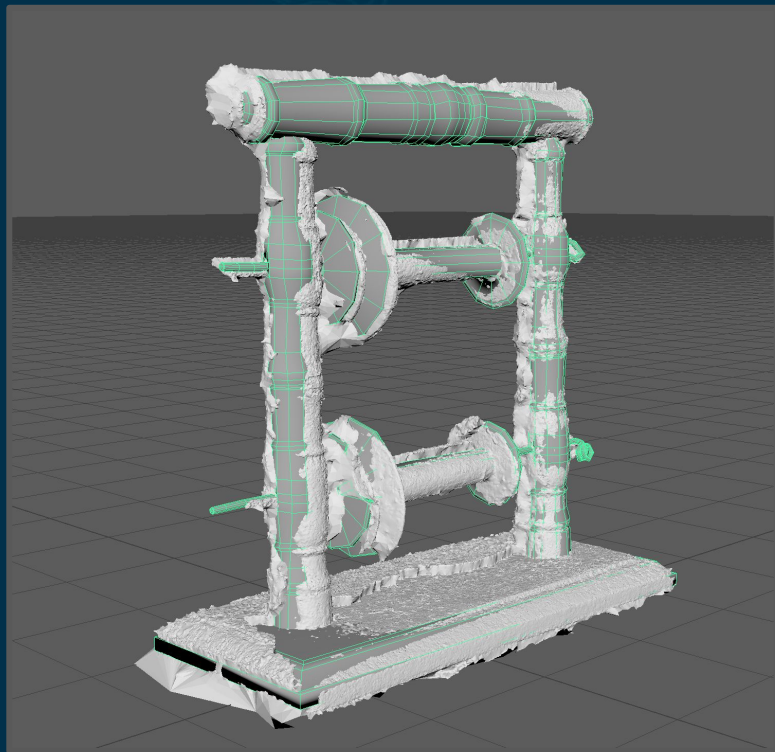
We will be scanning old Icelandic artifacts and Icelandic rocks, moss and flowers, to add as assets for the game.

Finding white ravens in the game will give the player the option to watch 2D animated videos that tell real stories of the witch hunt in Iceland, other historic events, known folklore and mythology.







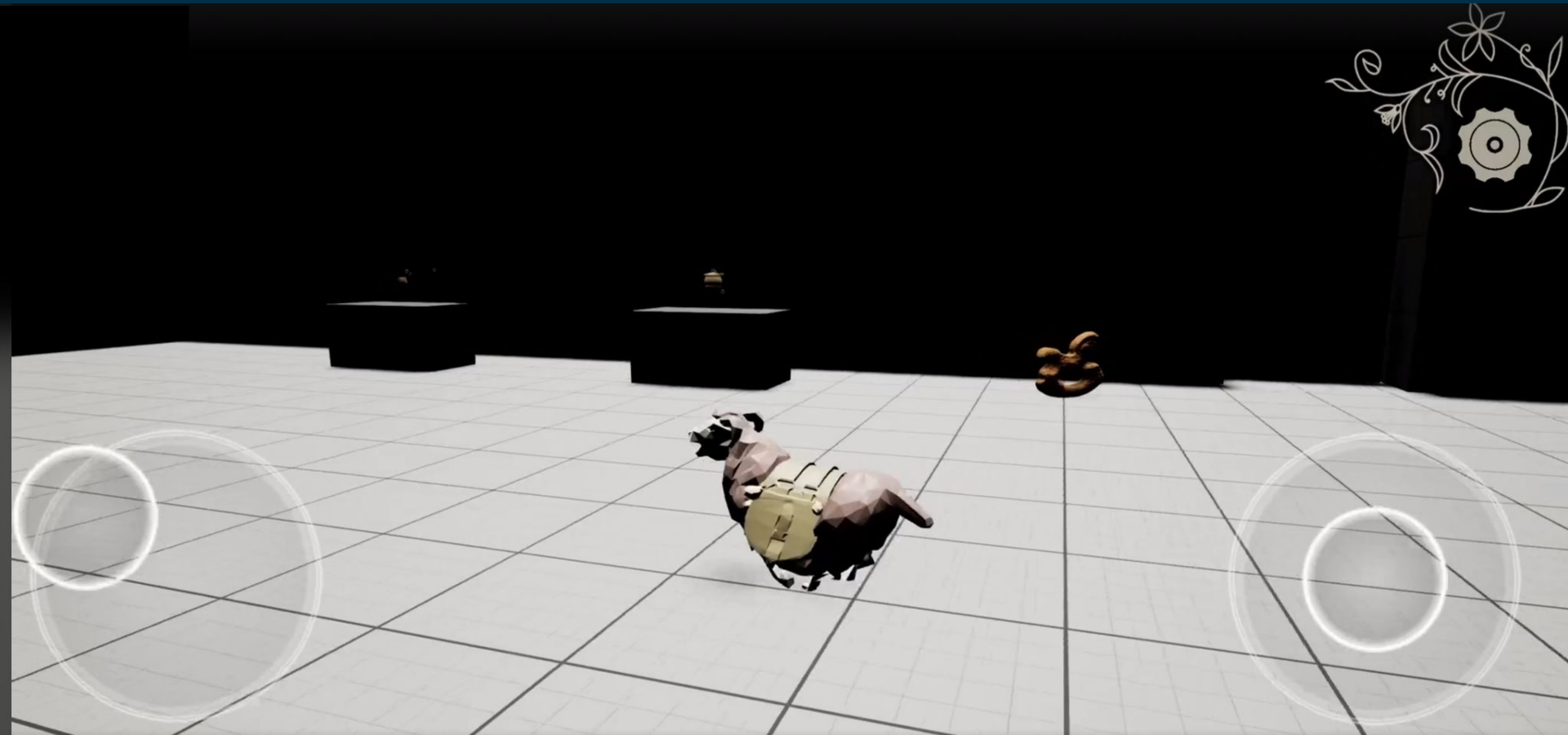


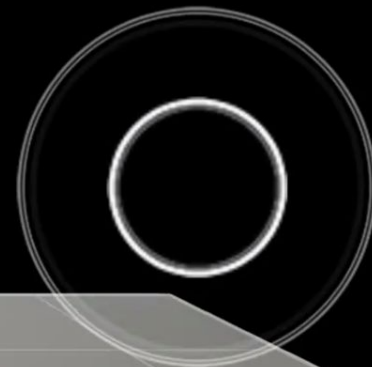
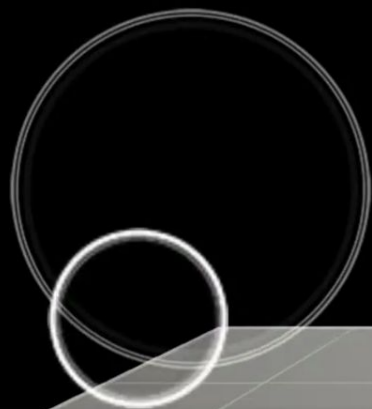


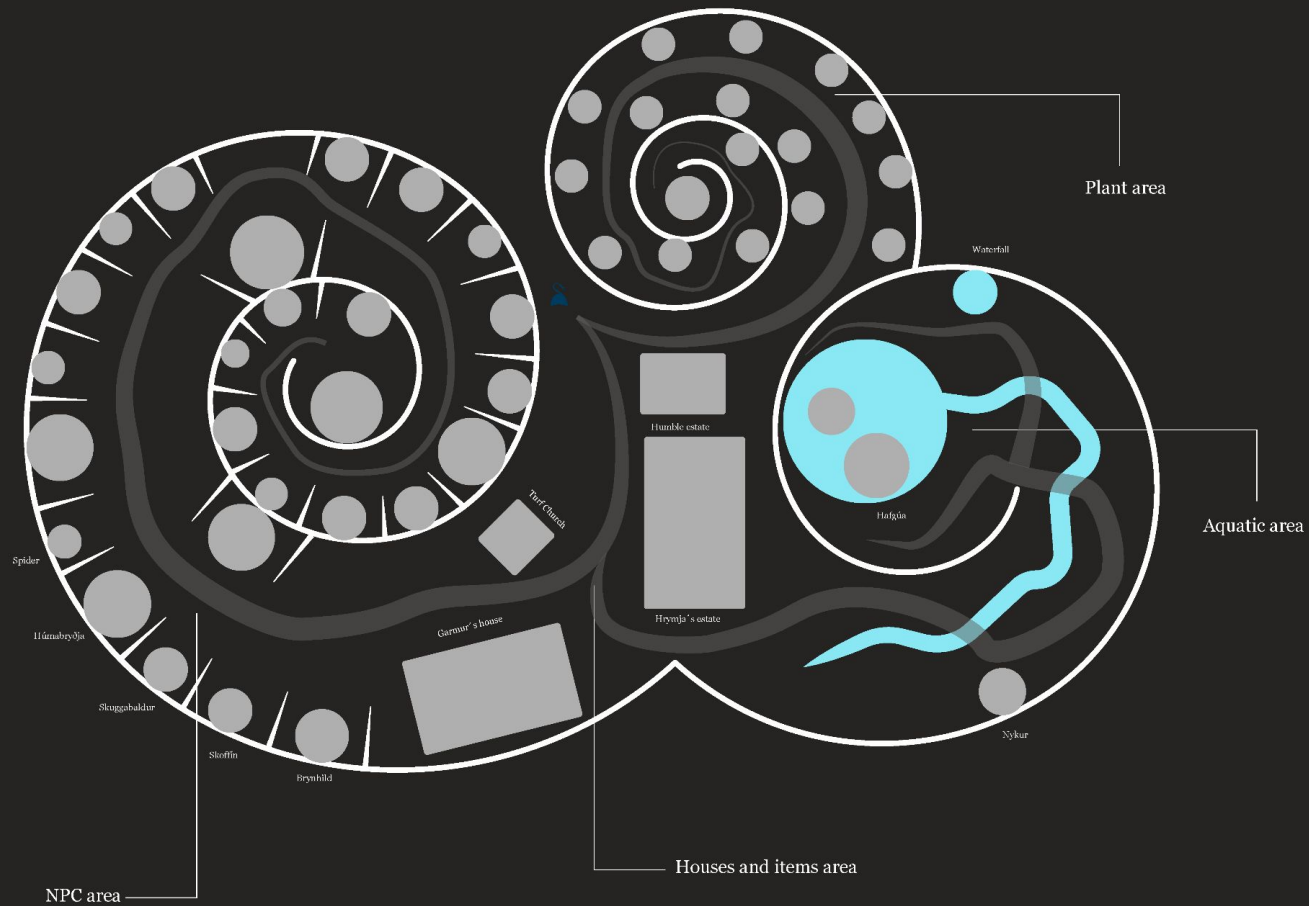


Island of Winds or Iceland?

The Museum









Mood video: <https://youtu.be/7dqGZUw70Bo>

Trailer: <https://www.youtube.com/watch?v=dvIkKZgPka8&t=1s>

Game play: <https://youtu.be/sOQjoBjzpzM>

Stóri dómur: <https://youtu.be/AGykX39LfIA>

Tilberi: <https://youtu.be/x7Y9sFLUCMM>

Galdrabrennur: https://youtu.be/_w1z4Wq0ZHK



